

Timetable

11270 – Diploma Screen & Media 3D Animation & Digital Effects

This group started Term 4 2015 – 2016 Units only



Tuesday	Wednesday	Thursday
<p>BSBREL401A Establish Networks (Core) Weeks 1-9 (Sem 1 2016 weeks) CUFIND401A Provide services on a freelance basis – Weeks 10-18 (Sem 1 2016 weeks)</p> <p>BSBCMM401A Make a presentation(core) Weeks 19-28 (Sem 1 2016 weeks) Teacher: Justine Bessell Room: FE07 - 12:30pm - 2:30pm (Combined with TV Group)</p>	<p>CUFPOS402A Manage Media Assets Weeks 1-9 (Sem 1 2016 weeks) Teacher: Mike Garrick Room: GE18 - 9.30 – 11.30</p> <p>CUFANM403A Create titles for screen productions Weeks 19-36 Teacher: Grant Lawson Room: GE03 (Combined with TV Group) Weeks 10-28 (Sem 1 2016 weeks)</p>	<p>CUFANM401A Prepare 3D digital models for production Weeks 1-9 (Sem 1 2016 weeks) <i>(combined with Games Dip)</i></p> <p>CUFANM501A Create 3D digital character animation Weeks 10-28 (Sem 1 2016 weeks) <i>(combined with Games Dip)</i> Teacher: Grant Lawson Room: FE11 9.30am – 11.30am</p>
<p>CUFANM402A Create digital visual effects Weeks 1-9 (Sem 1 2016 weeks)</p> <p>CUFANM503A Design animation and digital visual effects Weeks 10-28 (Sem 1 2016 weeks) Teacher: Isaac Room: GE03 2.30 -4.30</p>	<p>CUFANM502A Create 3D Digital Environments Weeks 1-9 (Sem 1 2016 weeks) <i>(combined with Games Dip)</i> Teacher: Grant Lawson Room: GE03 12.00 - 2.00 (Combined with TV Group)</p>	<p>CUVACD501A Refine drawing and other visual representation tools Weeks 1-9 (Sem 1 2016 weeks) CUVACD504A Research and apply light and colour Weeks 10-28 (Sem 1 2016 weeks) Teacher: Peter Lankas Room: FE14 12.30 – 2.30</p>